



Erasmus+

This project is funded by the European Union.



PLAY2ADAPT



Rua Prof. Dr. António Joaquim Ferreira da Silva
3720-767 CUCUJÃES | PORTUGAL

+351 256890327

agrupamento@aeferreiradasilva.org



Agrupamento de escolas
Dr. Ferreira da Silva



Funded by the
Erasmus+ Programme
of the European Union

PLAY2ADAPT

THE 3TH PROJECT MOBILITY IN
BURGOS, SPAIN

24th – 30th NOVEMBER, 2019

CHILDREN GAMES OF
PORTUGAL



ERASMUS+ KA229 2018-1-TR01-KA229-058323_3

CHINESE MONKEY

(Macaquinho do chinês)

Number of Children: minimum of 3

Rules: Children can only move while the “macaquinho chinês” is on his back.

Game description:

A child, who plays the role of “macaquinho chinês”, stands in front of a wall with his/her back turned to the other children, who are lined up at a distance.

The child, who plays the role of “macaquinho chinês”, says “one, two, three, macaquinho chinês”, slowly or quickly, and only turns to the others after finishing the sentence.

While this child is on his/her back and speaks, the other players get as close as they can to the wall trying not to be seen moving by the other child, the “macaquinho chinês”. The children who are seen moving have to go back to the starting point. The winner is the child who reaches the wall, and therefore gets closer to “macaquinho chinês,” faster. The winner usually plays the role of “macaquinho chinês” in the next turn of the game.



POTATO ON A SPOON

(Colher com batata)

Number of Children: minimum of 2

Material: spoons and potatoes

Rules: Children can only hold the spoon with their mouth.

Game description:

The players are lined up at the starting point and run through a course that is decided by the jury.

Each player holds a spoon with a potato on it with their mouth.

The player who drops the potato is immediately eliminated and the winner is the one who gets to the finish line faster without ever dropping the potato.



BAGS RACE

(Corrida de sacos)

Number of Children: minimum of 2

Material: bags

Rules: the bags have to be in good conditions

Game description:

The players get into the bags, hold the flaps with their hands and standing upright jump towards the finish line.

The course of the race is determined by the jury. The winner is the player who reaches the finish line first, without ever getting out of the bag.

